



Follow only if ye be men
of valor! For the entrance
to this cave is guarded by
a creature so foul, so cruel,
that no man yet has
fought with it... and lived!

BONES of full fifty
men lie strewn about its
lair!

So! Brave knights!

If you do doubt your
courage or your strength,
come no further, for
death awaits you all with
nasty, big, pointy teeth...

-Tim the Enchanter

VORPAL RABBIT

Tiny Monstrosity, Chaotic Evil

Armor Class 16

Hit Points 75 (10d6 + 40)

Speed 40ft.

STR	DEX	CON	INT	WIS	CHA
7 (-2)	22 (+6)	18 (+4)	10 (+0)	14 (+2)	12 (+1)

Saving Throws Dex +10, Wis +6

Damage Vulnerabilities Radiant

Damage Immunities Bludgeoning, Piercing, and Slashing

Condition Immunities Frightened, Exhausted

Senses darkvision 60 ft., passive Perception 12

Languages none

Challenge 12 (8400 XP)

Legendary Resistance (3/day). If the Vorpul Rabbit fails a saving throw, it can choose to succeed instead.

Vicious Streak a Mile Wide. Dousing the Vorpul Rabbit with one portion of holy water removes its damage immunities for 1 hour.

False Appearance. The Vorpul Rabbit appears to be an ordinary white bunny, definitely not the most foul, cruel, and bad-tempered rodent you ever set eyes on!

Leaping Attack. If the Vorpul Rabbit moves 20 ft. straight toward a target on its turn, it can leap an additional 20 feet without expending additional movement and can immediately make a Bite attack with advantage.

Nasty, Big, Pointy Teeth. If the Vorpul Rabbit scores a critical hit against a creature, it severs a limb, assuming the creature has limbs that can be severed. It first severs the arms, then the head. If the head is severed, the creature dies.

Actions

Multiattack. The Vorpul Rabbit makes three Bite attacks.

Bite. Melee Weapon Attack: +10 to hit, reach 5ft., one target. **Hit** 13 (2d6 + 6) piercing damage.

Legendary Actions

The Vorpul Rabbit can take 3 legendary actions, choosing from the options below. Only one legendary action can be taken at a time and only at the end of another creature's turn. The Vorpul Rabbit regains all spent legendary actions at the start of its turn.

Bite (1 action). The Vorpul Rabbit uses its Bite attack.

Leap (1 action). The Vorpul Rabbit jumps up to half its movement speed in a direction of its choosing, without provoking attacks of opportunity.

THE VORPAL RABBIT

Though several Vorpul Rabbits are known to exist, the most well documented indeed is the **Rabbit of Caerbannog**, encountered by King Arthur as he quested for the holiest of grails with his Knights of Camelot. This creature guarded the entrance to the Cave of Caerbannog which was the home of the Legendary Black Beast of Aaaaarrrrrggghhh. The noble King Arthur and his knights errant valiantly faced this guardian beast.

Though Sir Robin didst soil his armour and noble knights Sir Gawain and Sir Ector were slain, His Highness the King didst use the Holy Hand Grenade of Antioch to slay the vile creature.

